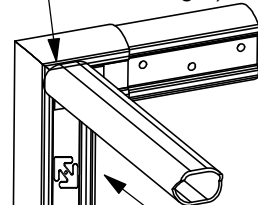
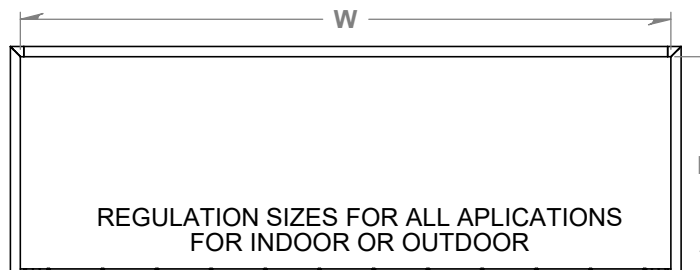


DOUBLER PLATES
(On all joints for added
weld strength)

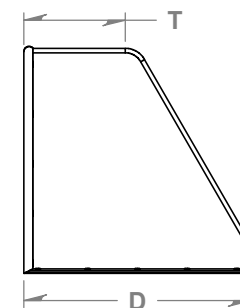


STANDARD RECESSED
SMOOTH PLASTIC NET
FASTENERS (Fit all nets -
no other parts to purchase.
Will not injure players like
steel or plastic hooks or
clips)

VIEW A



REGULATION SIZES FOR ALL APPLICATIONS
FOR INDOOR OR OUTDOOR

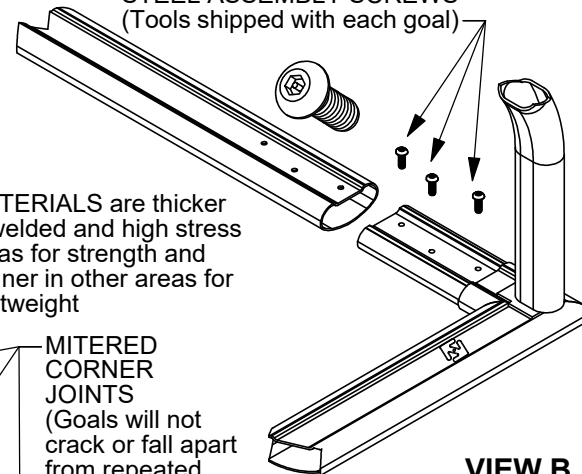


MODEL	W	H	D	T	Wht.
DM-2400	24' 0"	8' 0"	8' 4"	4'	180 lbs.
DM-2100	21' 0"	7' 0"	7' 4"	4'	167 lbs.
DM-1800	18' 0"	6' 6"	6' 10" 1/2"	3'	144 lbs.
DM-1600	16' 0"	6' 6"	6' 10" 1/2"	3'	138 lbs.
DM-1200	12' 0"	6' 6"	6' 10" 1/2"	3'	127 lbs.

DEEP NET RACKS ADD
STABILITY. (Goals won't
tip over - Ground anchors
supplied as standard
equipment.)

**ENGINEERED MATERIALS
DESIGNED BY SCOREMASTER
SPECIFICALLY FOR GOAL CONSTRUCTION**

TAMPERPROOF STAINLESS
STEEL ASSEMBLY SCREWS
(Tools shipped with each goal)



VIEW B

MATERIALS are thicker
in welded and high stress
areas for strength and
thinner in other areas for
lightweight

MITERED
CORNER
JOINTS
(Goals will not
crack or fall apart
from repeated
moving.)

BRIGHT ALUMINUM FINISH IS STANDARD
WHITE POWDER COAT PAINT AND NETS ARE
OPTIONAL. GOALS ARE SHIPPED KNOCKED
DOWN IN FOUR PARTS AND CAN BE EASILY
ASSEMBLED BY 2 PEOPLE IN MINUTES.

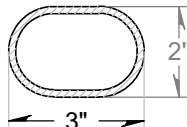
SCOREMASTER

1-888-726-7627 www.scoremaster.com

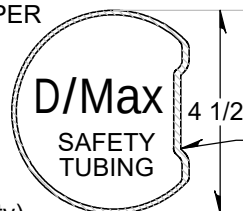
*DM1200-2400 Series
Movable Soccer Goals*

See View A

NET RACKS
.156" Wall
6061-T6 Alloy
Oval Aluminum
Tube (Strongest
in the industry)



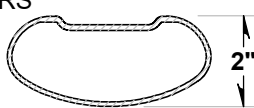
UPRIGHTS & UPPER
CROSS BARS
.100 to .156"
Variable Wall
Thickness
6061 T-6 Alloy
Aluminum D-Tube
(Rounded profile
for maximum safety)



ONE PIECE
TIG WELDED
GOAL ENDS
(All welding is
performed to
ASME standards)

STANDARD REAR
CROSS BARS
(Heaviest in the industry.
Counterbalances goal for
extra safety and stability.)

LOWER NET RACKS
& REAR CROSS BARS
4 1/2 x .100 to .125"
6061 T-6 Alloy
Variable Wall Oval
Aluminum D-Tube
(Smooth lower profile
makes goals easy to move
Do not need wheels.)



**GOALS EXCEED ALL INTERNATIONAL SAFETY
AND GAME STANDARDS - 5 YEAR WARRANTY
1 GOAL SET = 2 GOAL ENDS.**

ROUNDED EDGES
AND SMOOTH CORNERS

See View B